

# Constructing Straight Objects

Use the **Construct** menu to construct segments, rays, and lines.

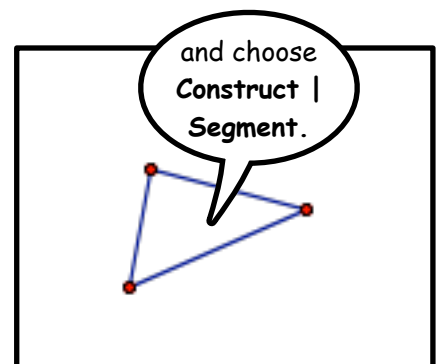
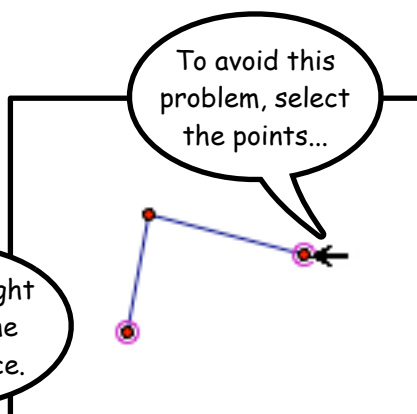
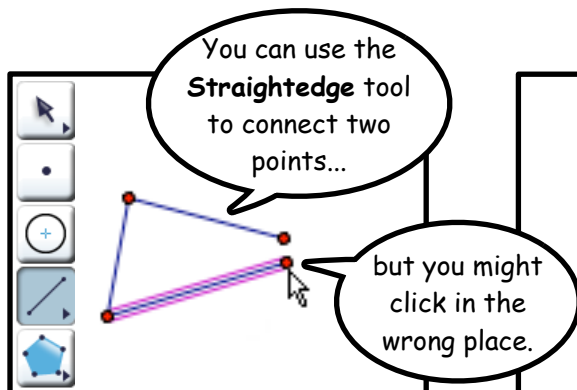
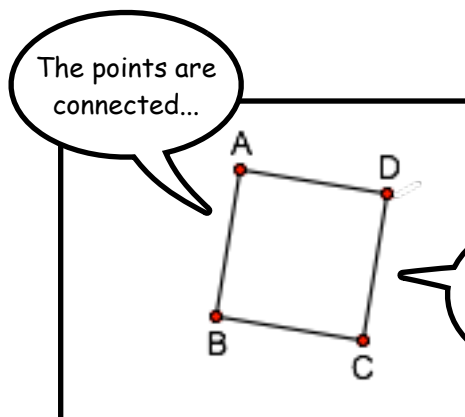
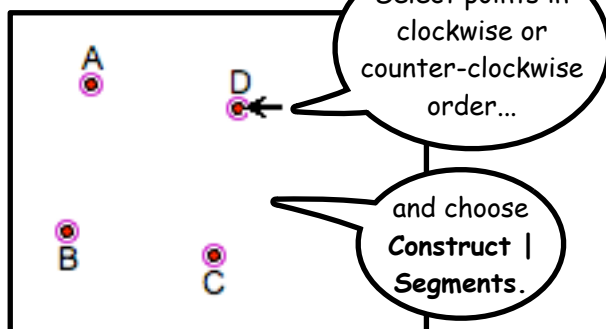
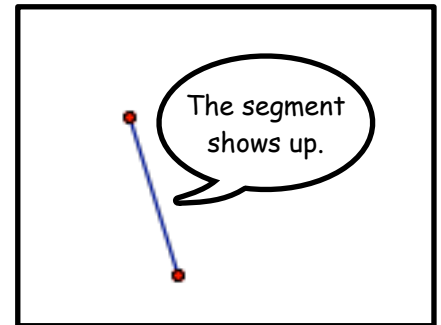
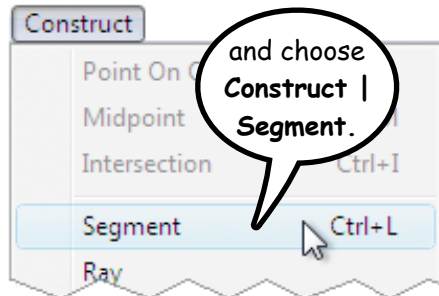
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## Construct Segments



To construct a segment...

select two points...



## Construct Lines and Rays

